



Review Need for Speed

Electronic Arts

Need for Speed is the car racing franchise developed by Electronic Arts since 1999. It was present from the first consoles until today. Their titles have had better and worse productions but they have always proven to be highly entertaining and full of possibilities for car fans

The genre of car racing is one of the historical ones in the universe of **games and applications**. Both on consoles, arcade or computer, car titles are always the most anticipated by a large group of followers. We all remember very well the boom of Gran Turismo with the first versions of PlayStation as well as the franchise that we are going to talk about in this article. One of the funniest, most original sagas (in its first installments) and popular like **Need for Speed**.

Need for Speed ??is the series of releases that Electronic Arts developed around the world of legal and illegal racing. He has had different studios in charge behind such as Criterion Games (Black, Star Wars Battlefront) and Ghost Games. From its first release in early 2000 to its last product in 2019, the franchise is one of the highest-selling titles in the world, surpassing 150 million copies delivered.

Playing Need for Speed ??is getting into the best, fastest and most spectacular cars. The proposal is usually similar between title and title and what we will have to do is participate in both legal and illegal races to earn points that allow us to improve our vehicle. The variety of car models and brands is huge, the Electronic Arts title has many licenses to reproduce original models. The same happens with the diverse catalog of objects to improve the car that we have available.

The **game modes of Need for Speed** ??are very varied, among which, in addition to the traditional races against the computer or with other online users, those that aim to escape from the police stand out. This modality is one of those that catapulted the saga to fame.

One of the characteristics of the Electronic Arts car franchise is that it has been on the market since 1999 and since the PlayStation One, Sony's first console. After the two titles that he produced for that terminal, he published seven for PlayStation 2, Xbox 360, Wii and computers. Among them is the mythical Need for Speed ??Underground from 2003 and Need for Speed ??Carbon from 2006. On next-generation consoles the franchise produced hits like Need for Speed ??Hot Pursuit in 2010 and Most Wanted from 2012, which featured the development of an important work for the collaboration and the online game of the players. Finally, for the newer terminals such as PlayStation 4 and Xbox One, Need for Speed ??came out in 2015, Need for Speed ??Payback in 2017 and its latest version Need for Speed ??Heat in 2019.

As you can see, the racing and car launches of this brand have been present from the first consoles to this day. In fact, they have already confirmed their version for the new Microsoft and Sony devices that will come out at the end of 2020.

The different titles have ups and downs in some respects. For example Heat, the latest production that is available, is not a bad proposal but has received criticism for not presenting any type of innovation compared to its predecessors. Although the game has very good graphics, a variety of cars and chases that can become really spectacular, there comes a point that is not surprising at all and it can become somewhat boring.

However, it has available a sufficiently entertaining story, good settings, elaborate graphics, a correct choice of musical themes (something that always characterized the saga) and a huge possibility of modifying our vehicle.

Need for Speed ??can also be played for free on Android and iOS. The street car competition saga has an app

available called Need for Speed: NL Las Carreras. The program has the same developers as the successful Real Racing 3. It is **free to download** and offers in-app purchases. It has over 1000 races to play with and a variety of combinations and almost endless car customization options.

We are faced with a saga that surely at some point we all play on one of the consoles we have had. While it features some better releases than others, Need for Speed ??has remained one of the most recognized franchises among gamers over the years.

Pros	Cons
- Variety of car models - Engine sounds - Graphics effects - Many objects to buy and modify the vehicles	- Connectivity problems. - It becomes repetitive. - Some versions require small payments. - Graphics glitches

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Web: <https://www.ea.com/es-es/games/need-for-speed>

Play Store: https://play.google.com/store/apps/details?id=com.ea.game.nfs14_row&hl=es

Apple Store: <https://apps.apple.com/es/app/need-for-speed-nl-la-carrera/id883393043>